

Riptide Receives Personnel Recovery Contract from US Army/SAIC.

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ORLANDO, Fla. -- Riptide Software, Inc. has received a sub-contract from SAIC to support The US Army's Combined Arms Center (CAC) at Ft Leavenworth and their Personnel Recovery Education and Training Application Development (PRTAD). The program is being managed by the US Army AMRDEC Software Engineering Directorate (SED). Sub-contracted under SAIC's AMCOM Express contract, Riptide will deliver IMI for multiple tiers of Personnel Recovery training for the Army. Riptide will integrate this IMI with America's Army-based scenarios used to immerse the Soldiers, Civilians, and Contractors into an effective training environment. The America's Army platform, which is the basis for the U.S. Army's popular PC game, allows for the creation of detailed and engaging environments and interactive scenarios for values and cultural training, education, and operational support. As a learning platform, America's Army provides a proven, easy-to-deploy and widely used technology base that is modular and scalable.

The sub-contract's first installment, worth approximately \$1M, is projected to have significant follow-on opportunities. Riptide CEO, Mr. Philip Loeffel, stated, "Both the US Army and SAIC have seen the award winning Future Soldier Training System that was created for the United States Army Recruiting Command, and know that we will be able to provide leading-edge Personnel Recovery training solutions."

About the America's Army Platform

America's Army was designed and developed to employ online game technology as a virtual portal through which young Americans can explore Soldiering in the U.S. Army. Due to its ability to render exceptionally realistic and flexible environments, player interactions, and scenarios, a wide variety of military and government agencies have repurposed the America's Army platform for developing training simulations and applications. The Army Game Project's America's Army Government Applications teams produce effective and engaging virtual learning for Force Protection, Adaptive Thinking and Leadership, and Convoy Survivability, as well as applications ranging from mission rehearsal to modeling advanced weapons systems and fire control systems. America's Army teams are also developing embedded and appended training devices for the Army's most advanced missile systems, remote weapons stations and nuclear, chemical and biological detection systems. By using the America's Army platform for training development, government and military agencies will be able to train today's heroes in the skills that help them successfully defend freedom at home and around the world.

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